



MAGIC WAND

Using wool children create their own magic wand.

- Add in additional items such as stones or shells.
- Create a wand to reflect the colours of the season.
- Just like Harry Potter – choose from a variety of different woods and identify them from their bark.

DRAW THE HABITAT IN FRONT OF YOU – WHO LIVES HERE?



RESOURCES: PAPER, CLIPBOARDS, PENCILS

Think about the great plant hunters such as Darwin. Look closely at each plant you see. What are its characteristics? Which plants or other living things such as moss or lichen can you see growing on or near them?

WOODLAND GAME OF STEALTH

RESOURCES: BLINDFOLD AND SOFT TOY OR PACKET OF BISCUITS

Children to hunt down the soft toy or biscuits. One child guards the prize wearing a blindfold. They point at anyone they hear coming. The noisy hunter must return to the start point if the guard points at them.

AIM OF THE GAME:

for the children to realise that they must work as a team and approach from different angles.

Encourage chn to devise/teach other games to one another.

FIR-CONE ART

RESOURCES: NATURAL MATERIALS GATHERED ON SITE

Children to find four sticks to make a picture frame. Then children to make a picture of a plant or animal from the local environment.

